

#### How to Allocate your Label Budget? Choosing between <u>Active Learning</u> and <u>Learning to Reject</u> in Anomaly Detection

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### Anomaly detection is the task of detecting the examples that do not follow an expected behaviour



Anomalies are critical adverse events associated with monetary costs.



## When using an anomaly detector for decision-making, it is <u>crucial</u> that the user trusts the system





## Unfortunately, Anomaly Detection is often tackled as an <u>unsupervised</u> task because anomalies are rare

No labels

Anomaly detectors employ heuristic intuitions to learn a decision boundary without labels.

Normal Anomaly

→ Intuitions are hard to verify and may not hold in some cases.



### Some predictions may have <u>high uncertainty</u>, especially for the examples close to the decision boundary



How can we reduce such uncertainty?



### 1) Learning a more accurate detector by acquiring a limited number of labels using <u>Active Learning</u>

Active Learning selects strategic training examples **X** to query their label to a user.





### 1) Learning a more accurate detector by acquiring a limited number of labels using <u>Active Learning</u>

**Semi-Supervised** detectors use the training labels to reduce the uncertainty.





### 2) Allowing the detector to reject high-uncertainty predictions using <u>Learning to Reject</u>

Learning to Reject uses i.i.d. validation labels to learn the rejection region.





### 2) Allowing the detector to reject high-uncertainty predictions using <u>Learning to Reject</u>

**Detectors with rejection** have lower uncertainty at test time.





#### **Problem: AL and LR rely on different type of labels**

#### Active Learning uses

- → Training biased labels
- → Task: improve training phase



#### Learning to Reject uses

- → Validation i.i.d. labels
- → Task: improve test phase



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#### Usually the label budget is limited: How do you choose between <u>Active Learning</u> and <u>Learning to Reject</u>?

→ Our goal is to find a <u>strategy</u> to decide how to allocate the label budget, i.e. how to split it between AL and LR.

-> We measure the reward of allocating the label budget to either side.



# **BALLAD:** Budget allocation for <u>Active Learning</u> and <u>Learning to reject in Anomaly Detection</u>

Budget *B* to be used in *k* rounds by querying *g* examples at the time;

- $\rightarrow$  <u>Initialization</u>:
  - **a.** train the detector with no labels;
  - **b.** collect g random labels for LR and for AL;
  - **c.** compute the initial rewards by measuring how the detector varies (**a b**).
- → <u>Allocation loop</u>:
  - a. Allocate the budget to the option with the highest reward;
  - b. Update the rewards.

Because we do not know how beneficial is the <u>next</u> allocation round, we look at the <u>past</u> reward



### Challenge: designing a reward function that reflects the gain when querying the labels

#### Entropy



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## Challenge: designing a reward function that reflects the gain when querying the labels

#### **Cosine Similarity**



AL

LR

#### **Detectors with different reject options have different** test sets: how can we compare them?

We use a **cost-based** evaluation metric that penalizes:

- False Positives by c<sub>fp</sub>;
  False Negatives by c<sub>fn</sub>;
- 3. Rejections by **c**,;

Costs depend on the **application domain**, but they need to satisfy:

$$c_r \le \min\{c_{fp} \times (1-\gamma), c_{fn} \times \gamma\}$$

where gamma  $\mathbf{y}$  is the proportion of anomalies in the dataset.



#### **Experiments**

#### **Empirical evaluation on 18 benchmark datasets (Campos et al. 2016)**



#### **Experimental setup**

- → Baselines:
  - ★ All-in-AL only uses strategic labels by **Active Learning**;
  - ★ All-in-LR only uses random labels by **Learning to Reject**;
- → Fixed costs  $c_{fp} = c_{fn} = 1$ ;
- $\rightarrow$  We run 15 allocation rounds with 2% (of dataset size) labels each;
- $\rightarrow$  We experimentally investigate <u>four</u> research questions.



### Q1. Does BALLAD result in lower costs when compared to <u>All-in-AL</u> and <u>All-in-LR</u>?





## Q2. Which Reward Metric Is Better Between Entropy and Cosine Similarity ?



Percentage of labeled examples



# Q3. Is the reward function on a <u>similar scale</u> for AL and LR ?

We measure both rewards for each allocation round and compute the difference







#### **BALLAD:** a reward-based strategy to decide how to allocate the label budget between AL and LR in Anomaly Detection

- 1. We introduced the challenge of how to allocate the labels (AL vs. LR);
- 2. We proposed BALLAD, which measures the reward of using the labels for either sides (AL, LR) and allocates the labels to the option with highest reward;
- **3.** We investigated two types of reward functions: Entropy and Cosine Similarity;
- 4. Experimentally, we evaluated BALLAD on 18 benchmark datasets.

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